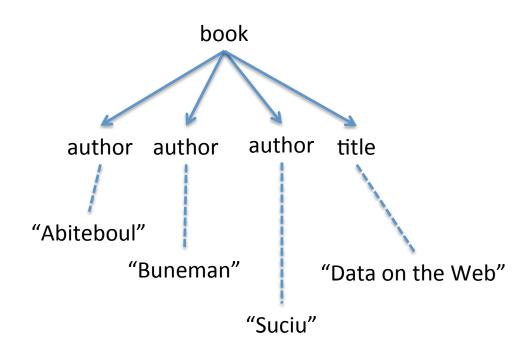
Graph (Semi-structured) Data

The Data Model

Data Viewed As Graph

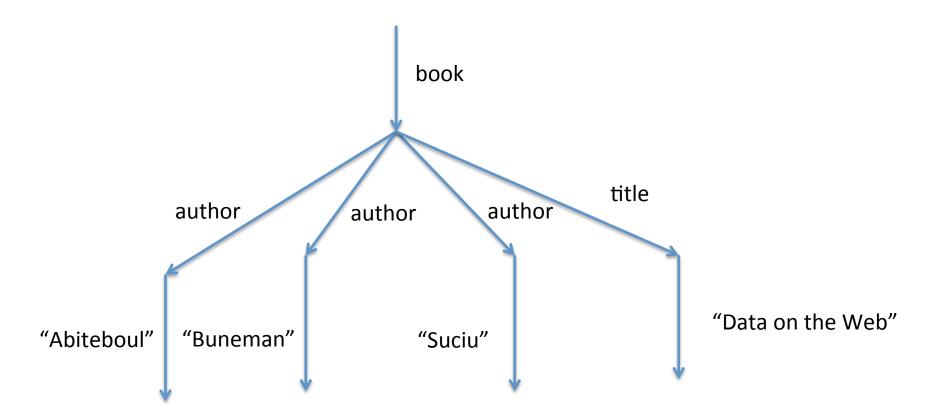
- Original intuition:
 - Entities (objects) are represented as nodes
 - Relationships are represented as edges
 - Therefore, nodes and edges have associated types, and attributes
- Many variations in circulation
 - Kind of edges?
 - Directed
 - undirected
 - Where is data?
 - Only on nodes
 - Only on edges
 - On both
 - Shape of graph?
 - Arbitrary (has cycles)
 - Directed Acyclic Graph
 - Tree

Node-labeled

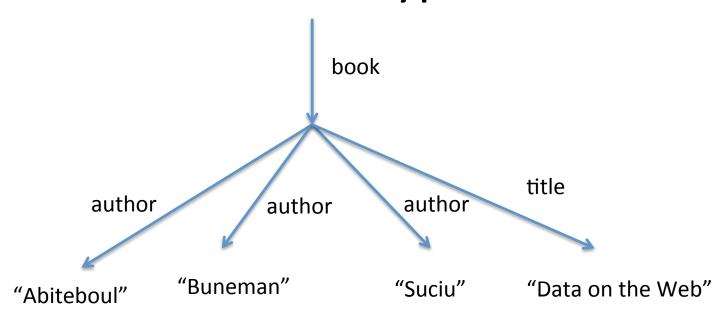


Nodes are labeled with types (book, author, title) and/or data (strings)

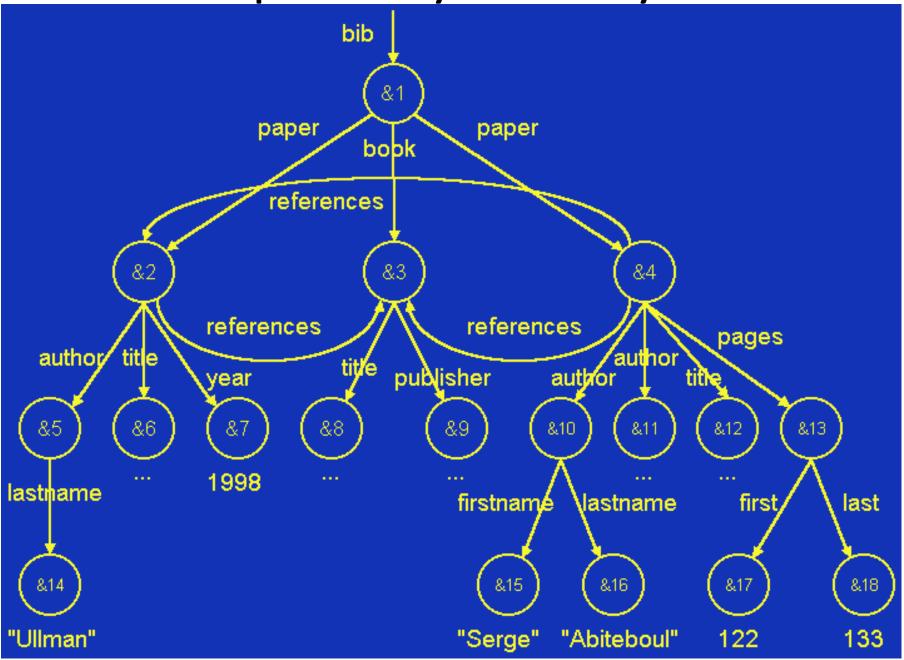
Edge-labeled



Nodes labeled with Data, Edges with Type



Graphs May Have Cycles



OEM (Object Exchange Model): a reference serialization format

```
bib: &1
{ paper: &2 { ... },
  book: &3 { ... },
  paper: &4
    { author: &10
         { firstname: &15 "Serge",
          lastname: &16 "Abiteboul" },
      author: &11 { ... }
      title: &12 { ... }
      pages: &13
        { first: &17 122,
          last: &18 133 },
      references: &2,
      references: &3
```

Advantages of graph data model:

- easy to discover new data and load it
- easy to integrate heterogeneous data
- easy to query without knowing data types

Disadvantages:

- loses type information
- lack of schema makes optimisation harder

Graph Schemas

- given some semi-structured data, might want to extract a schema that describes it
- useful for
 - browsing the data by types
 - optimizing queries by reducing the number of paths searched
 - improving storage of data

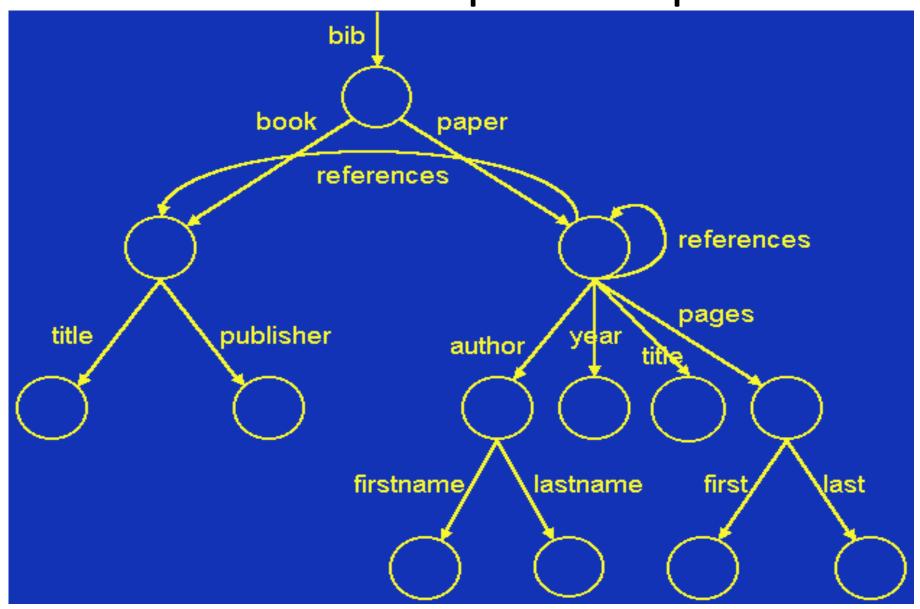
Schema Graph

specifies schema as a graph itself

 schema graph specifies what edges are permitted in a data graph

every path in the data graph occurs in the schema graph

Schema Graph Example



Data Graph Satisfying a Schema Graph

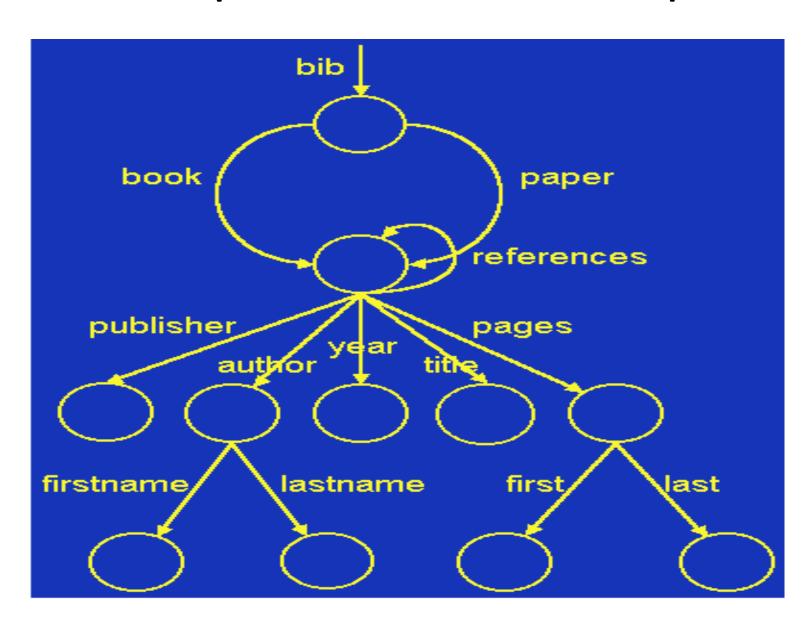
- given data graph D and schema graph S
- D is an instance of S (or D satisfies S) if there exists a simulation R from D to S such that (root(D), root(S)) is in R
- a simulation is a relation R between nodes:
 - if (u,v) is in R and (u,x) labeled I is in D then there exists (v,y) labeled I in S such that (x,y) is in R

For Our Running Example

- node &1 in D related under R to node at target of bib edge in S
- &2 and &4 related to node at target of paper edge
- &3 related to node at target of book edge
- note that above two cases need to satisfy requirements of edges labeled references as well
- &10 and &11 related to node at target of edge labelled author

• ...

A Less Specific Schema Graph



Data Guide

data guide is a concise and accurate summary of a data graph

- accurate: every path in the data occurs in the data guide, and vice versa
- concise: every path in the data guide occurs exactly once

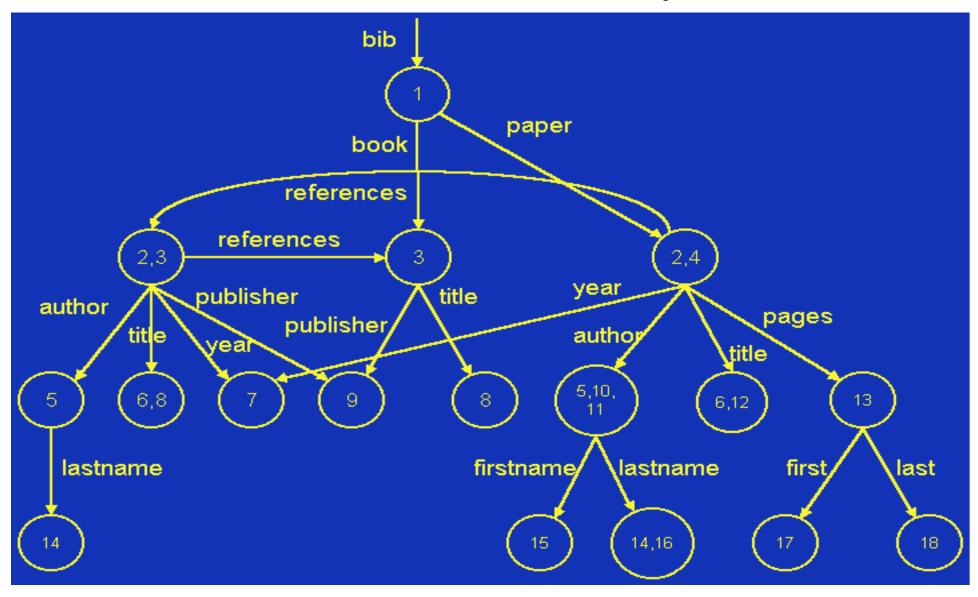
data guide is the *most specific* schema graph for a given data graph

• i.e., there is a simulation from the data guide to every other schema graph the data graph satisfies

connection to Finite State Automata:

- data graph is analogous to a nondeterministic finite state automaton (NFA)
- given NFA N, data guide is analogous to a deterministic finite state automaton (DFA) equivalent to NFA N
- conversion from NFA to DFA can result in exponential increase in size

Data Guide Example



Example Discussed

- provides a classification of nodes/objects in the data
- 2 and 4 are papers
- 5, 10 and 11 are authors of papers
- 2 and 3 are referenced by papers
- 6 and 8 are titles of objects referenced by papers
- 3 is both a book and an object that is referenced by an object that is referenced by a paper

Representative Query Paradigms

Philosophy: Patterns

- Inspired by relational QBE formalism
- Basic pattern: matches against a single edge

$$_s - E \rightarrow _t$$

_s,_t: node variables, E: edge type label

 Example: find endpoints of paths crossing an E edge, then an F edge

$$Q1(_s,_t) :- _s - E -> _x, _x - F -> _t$$

 Find nodes with an outgoing D edge whose target has an outgoing E edge and an outgoing F edge.
 Return source node and the two target nodes.

$$Q2(_s,_e,_f) :- _s - D -> _x, _x - E -> _e, _x - F -> _f$$

Note use of variable _x to match against the fork node

Regular Path Patterns: Concatenation

 When intermediate nodes on path do not need to be named:

$$Q1(_s,_t) :- _s - E -> _x, _x - F -> _t$$

Expression E.F expresses edge concatenation:

$$Q1'(_s,_t) :- _s - E.F -> _t$$

Regular Path Patterns: Disjunction

Find endpoints of E or F edges:

$$Q3(_s,_t) :- _s - E|F -> _t$$

 Find endpoints of paths strting with an E edge, followed by an F or G edge, then by an H edge:

Q4(
$$s$$
, t):- $s - E.(F|G).H -> t$

Regular Path Patterns: Wildcard

Find endpoints of all edges, regardless of edge type

Endpoints of paths of length 3

Nodes involved in self-loops

Regular Path Patterns: Kleene Star

- p*
 Specifies arbitrarily many (including 0) repetitions of path pattern p
- Pairs of connected nodes

Pairs of nodes connected only by red or blue edges

$$Q9(_s,_t) :- _s - (red|blue)^* -> _t$$

Connected by an alternation of red and blue edges, starting with red

Q10
$$(_s,_t) :- _s - (red.blue)^* -> _t$$

Regular Path Patterns: Syntax

where T is any edge type label

Node Construction

 So far, queries have only extracted sets of tuples of nodes

What if we wish to construct new nodes?

- Need to specify
 - Node identity
 - New edges connecting newly created nodes

Generating Node Identities: Skolem functions

- A Skolem Function associates with its arguments the identity of a node.
- When called for the first time with a certain argument, the function creates a fresh node and returns its identity
- Subsequent calls with the same argumet return the identity of the previously created node

Representative QL: StruQL

 For each author of a referenced book, create a "citedAuthor" edge, emanating from a fresh "Result" node